

JOINT APPLICATION DEVELOPMENT SCHEDULE FOR WEEK 2

	DAY 6 (SR)	DAY 7 (SR)	DAY 8 (BR)	DAY 9¹ (BR)	DAY 10 (JL)
Goal	<ul style="list-style-type: none"> ▪ Complete use case realization specifications. ▪ Complete screen and report specifications. 	<ul style="list-style-type: none"> ▪ Synchronize Tracks for all Teams ▪ Complete use case realization specifications. ▪ Complete screen and report specifications. 	<ul style="list-style-type: none"> ▪ Get consensus of agreement that the design of each use case, particularly related to screens and flow, is correct and ready for development. 	<ul style="list-style-type: none"> ▪ Get consensus of agreement that the design of each use case, particularly related to screens and flow, is correct and ready for development. 	<ul style="list-style-type: none"> ▪ Capture and publish lessons learned ▪ Build consensus concerning any resulting changes ▪ Communicate changes to the affected parties

¹ This will likely be a half-day morning session. In the afternoon, county participants will participate in a review of the completed code for a previous iteration's requirements.

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Participants ⇒ Role	<ul style="list-style-type: none"> ▪ DRC & ODJFS BA ⇒ Complete screen and report specifications for completed use cases. ▪ CPWR Team Lead & ODJFS Designer ⇒ Complete use case realization document. 	<ul style="list-style-type: none"> ▪ DRC & ODJFS BA ⇒ Prepare Design Review materials for Days 8 & 9 ▪ CPWR Team Lead & ODJFS Designer ⇒ Discuss inter-dependencies across modules using Architectural Round Table.² ⇒ Discuss OptimalJ changes related to cross-module inter-dependencies. ⇒ Change model accordingly. 	<ul style="list-style-type: none"> ▪ CPWR TL & ODJFS Designer ⇒ Facilitate review of Use Case Realizations.³ ⇒ Compare screen flow to UC requirement. ⇒ Review screen and report specifications for each screen and report related to the use case, including the field grids. ⇒ Review activity diagrams for the use case to confirm all possible paths and a correct depiction of the UC requirement flows. ⇒ Make "live" updates to activity diagrams. ⇒ Make "live" updates to screen and report designs.⁴ ▪ DRC & ODJFS BA / SME ⇒ Verify that the design is correct. ▪ County Participants ⇒ Verify and agree that the screen designs, report designs, and flows satisfactorily meet the use case requirements. 	<ul style="list-style-type: none"> ▪ CPWR TL & ODJFS Designer ⇒ Facilitate review of Use Case Realizations.⁵ ⇒ Compare screen flow to UC requirement. ⇒ Review screen and report specifications for each screen and report related to the use case, including the field grids. ⇒ Review activity diagrams for the use case to confirm all possible paths and a correct depiction of the UC requirement flows. ⇒ Make "live" updates to activity diagrams. ⇒ Make "live" updates to screen and report designs.⁶ ▪ DRC & ODJFS BA / SME ⇒ Verify that the design is correct. ▪ County Participants⁷ ⇒ Verify and agree that the screen designs, report designs, and flows satisfactorily meet the use case requirements.⁸ 	<ul style="list-style-type: none"> ▪ CPWR Process Mgr ⇒ Facilitate capturing lessons learned ⇒ Facilitate building consensus for process change suggestions and imperatives ⇒ Publish lessons learned and process changes ▪ CPWR Tls & ODJFS Designers ⇒ Contribute lessons learned ⇒ Communicate process changes to teams ▪ DRC BAs & ODJFS BAs ⇒ Contribute lessons learned ▪ DRC & ODJFS Requirements Leads, ▪ CPWR & ODJFS Application Development Leads, and ▪ CPWR & ODJFS Conversion Leads ⇒ Contribute to formulating process change suggestions and imperatives ⇒ Come to agreement on process changes

² The Architecture Round Table is a meeting of all CPWR team leads, and is a critical point of cross-track synchronization. The CPWR team leads will rotate who is responsible for recording minutes.

³ Class diagrams will be included in the use case realizations for the benefit of the development teams. However, the participants in the design review are not expected to validate them.

⁴ Live updates to the screen and report designs will be most effective and efficient as direct changes within the tool used to create them, employing an overhead projector. If they are drastic enough, then the use case probably merits another trip through the review process. Since activity diagrams are supposed to reflect the use case flows, these are not expected to change.

⁵ Class diagrams will be included in the use case realizations for the benefit of the development teams. However, the participants in the design review are not expected to validate them.

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Outputs	<ul style="list-style-type: none"> ▪ Completed Use Case Realization documents ▪ Completed Screen Specifications ▪ Completed Report Specifications 	<ul style="list-style-type: none"> ▪ Completed Use Case Realization documents ▪ Completed Screen Specifications ▪ Completed Report Specifications 	<ul style="list-style-type: none"> ▪ Consensus that use cases are designed correctly and are ready for development. ▪ "Docked" use cases (due to escalated issues) 	<ul style="list-style-type: none"> ▪ Consensus that use cases are designed correctly and are ready for development. ▪ "Docked" use cases (due to escalated issues) 	<ul style="list-style-type: none"> ▪ Published Lessons Learned ▪ Published process changes

Legend

Kickoff	JK
Prepare and Perform	PP
Screen Reports	SR
Business Review	BR
Lessons Learned	JL

⁶ Live updates to the screen and report designs will be most effective as markups to overhead transparencies. If they are drastic enough, then the use case probably merits another trip through the review process. Updates to activity diagrams will be most efficient using the modeling tool directly and an overhead projector. However, since activity diagrams are supposed to reflect the use case flows, these are not expected to change.

⁷ On Day 9, county participants may also be invited to a presentation of completed use cases. Since they cannot be in two places at the same time, these reviews and presentations must be managed and coordinated carefully.

⁸ Use cases that are not able to be forwarded to development via consensus agreement will either go back through a requirements review or a design review during the following iteration.